GENERAL INFORMATION

Shooting hours are 1/2 hour before sunrise to 1/2 hour after sunset. Note: Sherman, Wallace, Greeley, and Hamilton counties are on Mountain Daylight Time. Legal shooting hours will vary accordingly.

ILLEGAL ACTIVITIES

Using dogs for the purpose of pursuing, chasing, hunting, or taking big game.

Shooting at, killing or pursuing big game from a motorboat, airplane, motor vehicle, or other water, air, or land vehicle.

Using two-way radios in any manner for the purpose of pursuing, chasing, hunting big game, or to give information concerning the location of big game animals by radio or mechanical means.

Using live decoys and electronic calls;

Throwing or casting the rays of a spotlight, headlight, or other artificial light on any highway, roadway, field, grassland, woodland or forest, for the purpose of spotting, locating, or taking any wildlife species while having in possession any archery, muzzle-loading or firearms equipment.

LICENSE REQUIREMENTS

All individuals, regardless of land ownership or age, must have in possession a valid Kansas permit to hunt pronghorn antelope. In addition to the permit, a valid Kansas hunting license is required, unless exempt by Kansas law; residents and nonresidents hunting on Kansas land they own or operate do not need a Kansas hunting license.

HUNTER EDUCATION

Youth 15 and younger may hunt without hunter education if directly supervised by an adult 18 or older. Anyone 16 or older who has not had hunter education may purchase two deferrals called apprentice hunting licenses, for the same price as a regular hunter education.

Youth must be 11 years old to be certified by Kansas or other state-approved hunter education card while hunter education. Anyone under 27 years old must carry a license. The apprentice license is valid for 365 days from the date of purchase, and the holder must be under the direct supervision of a licensed adult 18 or older. Hunter education is not required while hunting one’s own land.

SURVEYS: Hunters may be asked to complete online HARVEST SURVEYS at the end of the season. Information received helps biologists make decisions to manage a healthy game population. A random sample of hunters will be contacted, making it important to update your address information each year when purchasing your permit/tags.

REPORT ILLEGAL ACTIVITY ANONYMOUSLY TO OPERATION GAME THEF

1-877-426-3843

PAPER TAGS: Sign PERMIT prior to hunting to validate it. After an animal is harvested, the CARCASS TAG must be signed, dated and attached to the animal in a visible manner before the carcass is moved from the harvest site.

Paper permits and tags purchased through the internet must be printed on a desktop printer at the time of purchase. To protect non-waterproof paper tag, cut it from the permit, place in a clear plastic bag and attach it to the animal with a zip tie or other secure manner.

The carcass tag must remain attached to the animal during transport and kept with the meat until it is consumed, given to another or otherwise disposed of.

Hunters using paper tags can complete a voluntary harvest report of turkey or big game animal if they wish to “bone-out” in the field.

Go to: ksoutdoors.com/harvest-reporting and follow the online instructions on how to complete the harvest report for your animal.

MOBILE/E-TAGS: Hunters who choose e-tags at time of purchase will keep permit and tags on their mobile device through the GoOutdoorsKS mobile app. After harvest, open the “GoOutdoorsKS” mobile app and follow the instructions on the app for the etag appropriate for the species/s of harvest. An etag confirmation number will work the same as harvest reporting for a hunter wanting to bone out an animal and transport only meat from harvest site.

SURVEYS: Hunters may be asked to complete online HARVEST SURVEYS at the end of the season. Information received helps biologists make decisions to manage a healthy game population. A random sample of hunters will be contacted, making it important to update your address information each year when purchasing your permit/tags. Hunters surveyed will receive an email or a postcard with a link to direct them to an online survey. Questions about this survey or assistance in completing surveys may be obtained through the KDWP Research and Survey Office, (620) 342-0658.

Application for limited permits are due the second Friday in June and must be made online at GoOutdoorsKansas.com. Applicants who do not have internet access can apply by calling (620) 672-0729. Applicants can view draw results online two to four weeks after the close of the application period. Results are posted online at ksoutdoors.com. Successful applicants should receive permits four to six weeks after the application deadline.

Post-Harvest Instructions

At the time of purchase, hunters will have the option of paper carcass tags or mobile/E-tag.

ARCHERY

Sept. 23 - Oct. 1, 2023

MUZZLELOADER

Oct. 2-9, 2023

FIREARM

Oct. 6-9, 2023

SHOOTING HOURS

1/2 hour before sunrise to 1/2 hour after sunset

BAG LIMIT

One antelope buck, doe, or fawn

Nonresidents are eligible for archery permits only. Antelope permits are not transferable.

APPLICATION PROCESS

Application for limited permits are due the second Friday in June and must be made online at GoOutdoorsKansas.com. Applicants who do not have internet access can apply by calling (620) 672-0729. Applicants can view draw results online two to four weeks after the close of the application period. Results are posted online at ksoutdoors.com. Successful applicants should receive permits four to six weeks after the application deadline.

ONLINE APPLICATION PERIOD

FIREARM AND MUZZLELOADER:

May 9 - June 9, 2023

ARCHERY and OVER THE COUNTER ON SALE:

Aug. 1- Oct. 31, 2023

FEES

FIREARM or MUZZLELOADER

Application General Resident $62.50

Application Resident Landowner/Tenant $37.50

Application Youth $22.50

Application Nonresident Tenant $97.50

Preference Point $12.50

ARCHERY

Application General Resident $52.50

Resident Landowner/Tenant $27.50

Resident Youth $12.50

Nonresident $362.50

Nonresident Youth $102.50

Nonresident Tenant $87.50

This publication is a summary of antelope hunting regulations. The complete laws and regulations on which this summary is based are available online at: ksoutdoors.com/regulations.
RESIDENT
A resident is defined as a person who has maintained a permanent abode in the state for 60 days prior to purchase. Domiciliary intent is required, evidence of which may include where a person votes, pays personal income taxes, or obtains a driver’s license. Members of the armed services on active duty who are Kansas residents at the time of entering the service, and immediate family members living with them, are considered residents regardless of duty station. Members of the armed services on active duty and officially stationed in Kansas may apply for permits as a resident. Any nonresident who owns 80 acres or more of Kansas farm or ranch land. When applying for a landowner/tenant permit, landowner or tenant may apply for a resident big game permit as a landowner or as a tenant, but at least 80 acres must be owned by such landowner or operated by such tenant for each individual applying as a landowner or as a tenant. Any nonresident who owns 80 acres or more of Kansas farm or ranch land.

NONRESIDENT LANDOWNER
Any nonresident who owns 80 acres or more of Kansas farm or ranch land. When applying for a landowner/tenant permit, landowner or tenant may apply for a resident big game permit as a landowner or as a tenant. Any nonresident who owns 80 acres or more of Kansas farm or ranch land.

NONRESIDENT
Anyone who doesn’t qualify in the definitions above.

YOUTH
All youth 15 and younger qualify for antelope permits at a reduced price. Resident youth 15 and younger do not need a hunting license. All nonresident youth 15 and younger must have a nonresident youth hunting license.

PERMIT DESCRIPTIONS

ARCHERY
Bag Limit: One (1) buck, doe, or fawn antelope

ARCHERY PERMITS
Permits are valid during archery season only. Permits: are unlimited (one per hunter) and may be purchased over-the-counter or online by residents and nonresidents Aug. 1-Oct. 31, 2023.

MUZZLELOADER
Bag Limit: One buck, doe, or fawn antelope

Muzzleloader permits are valid in the unit specified on the permit selected at the time of application. Muzzleloader permits are valid during muzzleloader-only and regular firearm seasons using muzzleloading equipment only. Only residents and nonresident tenants may apply for this permit during the May 9 - June 9, 2023 application period.

FIREARM
Bag Limit: One buck, doe, or fawn antelope

Firearm permits are valid during the firearm season in the unit specified on the permit selected at the time of application. Firearm permits allow use of all legal hunting equipment for antelope. Only residents and nonresident tenants may apply for this permit during May 9 - June 9, 2023 application period.

LANDOWNER/TENANT
Bag Limit: One buck, doe, or fawn antelope

Half of the firearm and muzzleloader antelope permits in each unit are set aside for landowner/tenants. Applicant must qualify as a landowner or as a tenant in the unit or units for which the applicant applies. Members of the immediate family who are domiciled with a landowner or tenant may apply for a resident antelope permit as a landowner or as a tenant, but at least 80 acres must be owned by such landowner or operated by such tenant for each individual applying.

Equipment and unit restrictions listed on the permit apply. Application period is May 9 - June 9, 2023.

OTHER PERMITS
DISABILITY ASSISTANCE PERMITS
Any person with a permanent physical or visual disability that prevents that person from hunting safely, as certified by a physician, may be eligible to obtain a permit to designate someone else to take a legal limit of game for the permit holder. A Kansas hunting license is required (unless exempt by Kansas law) to herd or drive antelope for a permit holder. Hunters with a permanent disability may hunt with bows with locking draws during the archery season, as permitted under KAR 115-18-7, by application and special permit. For more information, or application, contact the Kansas Department of Wildlife and Parks (620) 672-5911.

DUPLICATE PERMITS
In the event of loss or theft, a duplicate big game permit may be obtained from any department office or license agent, for the fee of $2.50. If you harvest any big game that is not edible, a duplicate permit will not be issued.

BIG GAME
LEGAL EQUIPMENT

ARCHERY
Longbows, recurve bows, compound bows, and crossbows. No bow, crossbow or arrow may have any electronic device attached that prevents the flight of the arrow. Devices capable of dispensing lethal, debilitating or immobilizing chemicals may not be used to take big game animals. Devices attached to bows, arrows, or crossbows may be in possession while hunting but may not be used to take or attempt to take big game animals. Devices capable of dispensing lethal, debilitating or immobilizing chemicals may not be used to take big game animals. Devices capable of dispensing lethal, debilitating or immobilizing chemicals may not be used to take big game animals.

FIREARMS
Centerfire rifles and handguns that are not fully automatic, while using only muzzle- or frangible, hard-cast solid lead, soft point, hollow point, or other expanding bullets; shotguns using only slugs.

MUZZLELOADERS
Muzzleloading, percussion, flintlock, and muskets that can be loaded only through the front of the firing chamber with separate components and that fire a bullet of .40 inches diameter or larger. Only muzzle- or frangible, hard-cast solid lead, conical lead, or sabotted bullets may be used with muzzleloading rifles, pistols and muskets. Handguns may be possessed during big game muzzleloader only seasons but may not be used to take big game unless they are muzzleloading handguns.

Range-finding devices and optical scopes or sights that project no invisible light toward the target and do not electronically amplify visible or infrared light may be used with any equipment.

Muzzleloading antelope, deer, and elk and muskets that can be loaded only through the front of the firing chamber with separate components and that fire a bullet of .40 inches diameter or larger. Only muzzle- or frangible, hard-cast solid lead, conical lead, or sabotted bullets may be used with muzzleloading rifles, pistols and muskets. Handguns may be possessed during big game muzzleloader only seasons but may not be used to take big game unless they are muzzleloading handguns.

Antelope management units
There are three antelope management units for firearm and muzzleloader permits, and one management unit for archery permits. A unit number is printed on each permit to designate legal hunting boundaries for that permit.

Antelope management unit

Permit types

Application
A bona fide manager having an overall responsibility to direct, supervise and conduct such agricultural operation and have the potential to realize substantial benefit from such production or, (B) is a bona fide manager having an overall responsibility to direct, supervise and conduct such agricultural operation and have the potential to realize substantial benefit from such production or.