**Carcass Tags and Electronic Registration**

Sign permit prior to hunting. After harvesting animal, sign, date, and affix carcass tag to animal in a visible manner. Carcass tag must be attached before moving carcass from harvest site.

Permits purchased through the internet include a carcass tag that is printed with the permit. To protect non-waterproof tags, place carcass tag in a clear plastic bag and attach it to the leg of the animal in a visible manner.

Carcass tag must remain attached to the carcass until processed for consumption. The permittee must retain the carcass tag until the carcass is consumed, given to an- other, or otherwise disposed of.

For all antlerless deer permits, the head of the deer shall remain naturally attached to the carcass while in transit from the site of the kill to the permittee’s residence or to a place of processing or preservation, or the permittee has obtained a transportation confirmation number after electronically registering the deer (see below) or the permittee retains photographs necessary for electronic registration until registration occurs. Nonresidents must also meet other states’ requirements while in transit or possession of deer and turkey carcasses.

The department regularly asks hunters to complete a harvest report indicating success and other related information. Hunters may be sent a card in the mail directing them to an online survey website. State law (K.S.A. 32-3073) requires that hunters receiving a harvest report complete the survey. The information provided assists in managing wildlife resources. In addition, deer teeth collection envelopes are mailed to a small portion of hunters, whose cooperation provides vital information used to manage the Kansas deer herd.

**Report Marked or Tagged Wildlife**

Contact KDWPT as soon as you find or harvest any wildlife that has been marked with a collar, ear tag or leg band. The location, date, and animal number will be useful. Wildlife scientists may ask to examine the animal and collect additional samples. Review”.

**Electronic Registration of Deer**

To voluntarily register your deer electronically so you may transport the carcass/meat without Bristol to the site of processing or preservation, or the permittee has obtained a place of processing or preservation, or the permittee has transported the carcass while in transit from the site of the kill to the permittee’s residence or to a place of processing or preservation, or the permittee has obtained a transportation confirmation number after electronically registering the deer (see below) or the permittee retains photographs necessary for electronic registration until registration occurs. Nonresidents must also meet other states’ requirements while in transit or possession of deer and turkey carcasses.

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**Fall Turkey Regulations**

**General Information**

Unless exempt, turkey hunters are required to purchase a hunting license in addition to a turkey permit.

**Bag Limit**

One (1) turkey, either sex, per permit. Shooting hours are 1-2 hours before sunrise to sunset. Turkeys may be shot only while on the ground or in flight.

Fall turkey permits may be purchased over-the-counter or online through Jan. 31, 2020. Permits purchased during the open season are valid immediately after purchase and are valid in all five open units.

**Legal Equipment**

_Archery:_ longbows, recurve bows, compound bows and crossbows.

_Disabled:_ who, in addition to a turkey permit, possess a disability assistance permit as authorized under KAR 115-18-7, may hunt with compound bows that have a draw-lock device attached. No bow, crossbow or arrow may have any electronic device attached that controls the flight of the arrow. Devices that may be attached to a bow or arrow shall include lighted pin, dot or holographic sights, illuminated bows, rangefinders; film or video cameras, and radio-frequency location devices. Range-finding devices and optical scopes or sights that project no visible light toward the target and do not electronically amplify visible or infrared light may be used. Arrows used for hunting big game and turkeys must be equipped with broadhead points that cannot pass through a ring 3/4 inch in diameter when fully expanded. Non-broadhead arrows may be in possession while hunting but may not be used to take wild turkeys. Devices capable of dispensing chemicals to take big game animals may not be used.

_Firearms:_ shotguns or muzzleloading shotguns using only size 2 shot but may not be used to take wild turkeys. Devices capable of dispensing chemicals to take big game animals may not be used.

_Dogs:_ may be used while hunting turkeys during the fall turkey season.

**Feather Equipment**

_Archery:_ longbows, recurve bows, compound bows and crossbows.

_Disabled:_ who, in addition to a turkey permit, possess a disability assistance permit as authorized under KAR 115-18-7, may hunt with compound bows that have a draw-lock device attached. No bow, crossbow or arrow may have any electronic device attached that controls the flight of the arrow. Devices that may be attached to a bow or arrow shall include lighted pin, dot or holographic sights, illuminated bows, rangefinders; film or video cameras, and radio-frequency location devices. Range-finding devices and optical scopes or sights that project no visible light toward the target and do not electronically amplify visible or infrared light may be used. Arrows used for hunting big game and turkeys must be equipped with broadhead points that cannot pass through a ring 3/4 inch in diameter when fully expanded. Non-broadhead arrows may be in possession while hunting but may not be used to take wild turkeys. Devices capable of dispensing chemicals to take big game animals may not be used.

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**Fall Turkey Units**

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**Pre-Rut Whitetail Antlerless-Only Firearm**

**Regulation Summary**

This publication is a summary of deer and turkey hunting regulations. The complete laws and regulations on which this summary is based are available online. To view or download laws or regulations governing hunting in Kansas, go to this link: kdwp.state.ks.us/regulations.
GENERAL DEER INFORMATION

Permits and duplicates purchased during the open season are valid immediately after they are purchased. Shotgun shells for deer are 12 hour before sunset to 12 hour after sunset. No hunter may harvest more than one antlered deer per year except those who also possess a Commissioner Big Game permit. Hunters must apply for a permit that allows the harvest of an antlered deer before they can purchase an antlerless permit until Dec. 30. After Dec. 30, anyone may purchase white-tail antlerless-only permits for the extended antlerless seasons. Un- less exempt, deer hunters are required to purchase a hunting license in addition to a deer permit.

Hunt Orange Requirements

All deer hunters and persons assisting deer hunters during a firearm or muzzleloader season must wear an orange hat and at least 200 square inches of orange on the upper half of the body, of which 100 square inches must be visible from the front and 100 square inches must be visible from the back. Camouflage hunter orange that provides the required 200 square inches of orange is legal.

Legal Equipment

Archery: longbows, recurve bows, compound bows and crossbows. Hunters who possess a disability assistance permit as defined in KAR 115-18-7, may hunt with bows that have a draw-lock device at- tached that controls the flight of the arrow. Devices that may be attached to a bow or arrow shall include lighted pin, dot or holographic sights; il- luminated nocks; rangefinders, film or video cameras; and radio-frequency location devices. Arrows used for hunting big game and turkeys must be equipped with broadhead points that cannot pass through a ring 3/4- inch in diameter when fully expanded. Broadhead arrows may be in possession while hunting but may not be used to attempt to take big game animals. Devices capable of determining depth, eliminating or immo- bilizing chemicals may not be used to take big game animals. Handguns may be possessed during big game archery seasons but may not be used to take big game.

Firearm: centerfire rifles and handguns that are not fully automatic, while using only tumble on impact, hard-cast solid lead, soft point, hol- low point, or other expanding bullets; shotguns using only slugs

Muzzleloader: muzzleloading rifles or muskets that can be loaded only through the front of the barrel with teamed percussion caps and that fire a bullet of .40 inches diameter or larger. Only hard-cast solid lead, soft point, or other expanding bullets; shotguns using only slugs

Muzzleloading rifles or muskets that are not fully automatic, while using only tumble on impact, hard-cast solid lead, soft point, hol- low point, or other expanding bullets; shotguns using only slugs

Nonresident Muzzleloader Either-Species/Either-sex Permit with a bag limit of one (1) buck, doe or fawn white-tailed deer AND one (1) white-tailed antlerless deer

Nonresident Muzzleloader Whitetail Combo Permit with a bag limit of one (1) buck, doe or fawn white-tailed deer AND one (1) white-tailed antlerless deer

Nonresident Firearm Whitetail Combo Permit with a bag limit of one (1) buck, doe or fawn white-tailed deer AND one (1) white-tailed antlerless deer

Nonresident Firearm Deer season must wear an orange hat and at least 200 square inches of orange is legal.

PERMIT DESCRIPTIONS

Hunting restricted to unit(s) listed on permit.

Resident Any-season Whitetail Either-sex Permit
Bag Limit: One (1) buck, doe, or fawn white-tailed deer

Any-season White-tailed Deer permits are valid statewide in any season with equipment legal for that season. Available over the counter and online through Dec. 31, 2019 to residents only.

Resident Firearm Whitetail Either-Species/ Either-sex Permit
Bag Limit: One (1) buck, doe, or fawn white-tailed deer

Resident Firearm Either-Species/ Either-sex Deer permits are valid either in the West Zone, (see map at right) or in the East Zone (see map at right) during the muzzleloader-only and regular firearm seasons using muzzleloading rifles or muskets. Devices that may be attached to a bow or arrow shall include lighted pin, dot or holographic sights; il- luminated nocks; rangefinders, film or video cameras; and radio-frequency location devices. Arrows used for hunting big game and turkeys must be equipped with broadhead points that cannot pass through a ring 3/4-inch in diameter when fully expanded. Broadhead arrows may be in possession while hunting but may not be used to attempt to take big game animals. Devices capable of determining depth, eliminating or immo- bilizing chemicals may not be used to take big game animals. Handguns may be possessed during big game archery seasons but may not be used to take big game unless they are muzzleloaded.

Range-finding devices and optical scopes or sights that project no vis- ible light toward the target and do not electronically amplify visible or in- frared light may be used with any equipment.

EITHER-SPECIES/EITHER-SEX PERMITS

Nonresident Muzzleloader Either-Species/Either-sex Permit
Bag Limit: One (1) buck, doe, or fawn white-tailed or mule deer

Muzzleloader Either-Species/ Either-sex Deer permits are valid either in the West Zone, (see map at right) or in the East Zone (see map at right) during the muzzleloader-only and regular firearm seasons using muzzleloading rifles or muskets. Devices that may be attached to a bow or arrow shall include lighted pin, dot or holographic sights; il- luminated nocks; rangefinders, film or video cameras; and radio-frequency location devices. Arrows used for hunting big game and turkeys must be equipped with broadhead points that cannot pass through a ring 3/4-inch in diameter when fully expanded. Broadhead arrows may be in possession while hunting but may not be used to attempt to take big game animals. Handguns may be possessed during big game archery seasons but may not be used to take big game unless they are muzzleloaded.

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PERMIT CLASSES

Resident: A resident is defined as any person who has continuously lived in Kansas for 60 days immediately preceding the person’s application for a hunting or fishing license or permit. Members of the armed services on active duty who were Kansas residents at the time of entering the service, and immedi- ately upon discharge or separation from the armed services, are considered residents and eligible for a resident hunting or fishing license. Hunters must purchase a permit that allows the taking of deer in Kansas. The Kansas Department of Wildlife, Parks and Tourism provides Kansas hunters and fishers with a媳妇 of hunting and fishing licenses and permits. The agency offers licenses for big game animals, such as deer, elk, and turkey, as well as permits for the taking of small game animals, such as squirrels, rabbits, and quail. In addition, Kansas hunters and fishers can purchase licenses and permits for the taking of fish, such as trout, catfish, and bass. Hunters must possess a disability assistance permit, as authorized under KAR 115-18-7, may hunt with bows that have a draw-lock device attached that controls the flight of the arrow. Devices that may be attached to a bow or arrow shall include lighted pin, dot or holographic sights; illuminated nocks; rangefinders, film or video cameras; and radio-frequency location devices. Arrows used for hunting big game and turkeys must be equipped with broadhead points that cannot pass through a ring 3/4-inch in diameter when fully expanded. Broadhead arrows may be in possession while hunting but may not be used to attempt to take big game animals. Devices capable of determining depth, eliminating or immobilizing chemicals may not be used to take big game animals. Handguns may be possessed during big game archery seasons but may not be used to take big game unless they are muzzleloaded.

Firearm: centerfire rifles and handguns that are not fully automatic, while using only tumble on impact, hard-cast solid lead, soft point, hollow point, or other expanding bullets; shotguns using only slugs

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Firearm Either-Species/ Either-sex Deer permits are valid either in the West Zone, (see map at right) or in the East Zone (see map at right) during the regular firearm season using any legal equipment. Limited permits available to residents only by draw. Application deadline June 14, 2019.